How to Make Metal and Glass Effects

1. Select a 3D Text and select a reflection **Texture** for it.

2. Select **Reflection** and **Mirror** option.

3. Copy the text color and texture Settings to **outline**, Look the Metal Effect, It’s Easy.
4. You can select any color blend of the Texture, and if you don’t want blend of any color, don’t select Blend option on the dialog.

5. If you want get the glass effect, you can set the Transparency. Set Text to 40 and set outline to 60. If you feel the color dark, don’t select Blend option. Look! It’s easy, amazing.

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